

# SNDT Women's University

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## NAAC - SSR CRITERION II SUPPORTING DOCUMENTS for

**2.6.1.2 Programme and Course Outcomes**

**(Sample of Modular Syllabus with POs and COs)**

**Master of Arts/ Master of Science (eLearning)**  
**(MA/ MSc - eLearning)**  
**80 credits**  
**2019-21**

**Programme Outcomes:**

- Apply theories and models of Instructional Design,
- Plan face-to-face, online as well as blended learning environments,
- Design, develop and implement eLearning courses,
- Contribute effectively to the field of quality OER,
- Undertake Research in the field of educational technology and eLearning,
- Design co-operative and constructivist learning environments,
- Generate knowledge by co-creation

**Courses and Evaluation Weightage**

<b>Courses</b>	<b>Internal</b>	<b>External</b>	<b>Credits</b>
<b>Semester I</b>			
120011 Educational Technology and Instructional Technology	50	50	4
120012 Learner and the Process of Learning	50	50	4
120013 Instructional Systems Design: Basics <i>ADDIE</i>	50	50	4
120014 Open and Flexible Distance Learning System #	50	50	4
120015 Information Technology *	50	50 (Pract)	4
Semester II			
220011 Instructional System Design: Theories and Models	50	50	4
220012 Instructional Strategies for Face-to-face learning #	50	50	4
220016 eLearning *	50	50 (Pract)	4
220014 Research Methodology	50	50	4
220015 OER Development	50	50 (Pract)	4
<i>Exit: PG Diploma in eLearning</i>			
Semester III			
320011 Interactive Multimedia: Concept and Development	50	50 (Pract)	4
320012 Online Learning: Planning and implementation	50	50 (Pract)	4
320014 Modern Techniques in Educational Technology	50	50 (Pract)	4
320015 Visual Communication and Language Communication * #	50	50 (Pract)	4
320888 Research	50	50 (Pract)	4
Semester IV			
420011 Web-Application Skills *	50	50 (Pract)	4
420012 Project Management	50	50 (Pract)	4
420888 Research	50	50 (Pract)	4
420999 Internship	150	50 (Pract)	8

*Assessment strategies to be used for "Practical external" are: Lab practical of software, Presentation/Seminar/Workshop evaluation, product evaluation, Viva Voce, etc. by external examiners. Theory papers are not to be set for these courses.*

**\* CBCS for other students # can be dropped out by DET students \$**  
**Skill-based courses**

**Master of Arts / Science (eLearning) (MA/MSc eL)  
Detailed Syllabus**

**Semester I**

<b>Courses</b>	<b>Internal</b>	<b>External</b>	<b>Credits</b>
<b>Semester I</b>			
120011 Educational Technology and Instructional Technology	50	50	4
120012 Learner and the Process of Learning	50	50	4
120013 Instructional Systems Design: Basics	50	50	4
120014 Open and Flexible Distance Learning System	50	50	4
120015 Information Technology	50	50 (Pract)	4

**Course 120011: Educational Technology and Instructional Technology**

**4 Credits: 100 marks**

**Course Outcomes:** Learners will be able to

- ◆ Trace the development of the Concept of ET with special reference to Indian Context
- ◆ Analyse a given system
- ◆ Describe Communication process with the use of models.
- ◆ Derive specific objectives from the given goals
- ◆ Analyse the given content
- ◆ Differentiate between formative and summative evaluation.
- ◆ Classify instructional strategies using various criteria

**Module 111: Concept of Educational Technology, Systems Approach to education and Process of Communication**

**Credit 1**

**LOs:** Learners will be able to

- ◆ Trace the development of the Concept of ET with special reference to Indian Context
- ◆ State characteristics of a system.
- ◆ Develop a micro level system related to education field.
- ◆ Identify areas of application of system approach in Education
- ◆ Identify elements of Communication
- ◆ List characteristics of Communication process
- ◆ Describe Communication process with the use of models.
- ◆ Suggest applications of good communication to the process of education.

**Content:**

- **Concept of ET:** Meaning, Definition, Development
- **System** - definition, characteristics, Stages of Development of a System
- **Communication Process** - Definition, Elements, characteristics
- Models of Communication: Simple, Osgood and Schram, Shanon-Weaver
- Concepts of Noise and Distortion

**Module 112: Goal Setting and Content Analysis**

**Credit 1**

**LOs:** Learners will be able to

- ◆ derive specific objectives from the given goals
- ◆ Enlist objectives using Magerian System

- ◆ Place given objectives in Bloom's Taxonomy
- ◆ Analyse the given content

**Content:**

- Goals of Education (Domains: Cognitive, Affective, Psychomotor)
- Objectives
  - Instructional Objectives/ Performance Objectives
  - Characteristics, Criteria for writing objectives
  - Taxonomy of Educational Objectives
- Content Analysis – CDT Matrix
  - Process, Categories of content (Facts, Concepts, Principles, Procedures)

**Module 113: Evaluation Strategies**

**Credit 1**

**LOs:** Learners will be able to

- ◆ State importance of Evaluation in the teaching learning process.
- ◆ Differentiate between formative and summative evaluation.
- ◆ Develop various types of test items.
- ◆ Develop an Achievement Test

**Content:**

- Evaluation
  - Process, Types (Formative Evaluation, Summative Evaluation)
  - Process of developing an Achievement Test
  - Characteristics of Diagnostic Test
- Mastery Learning

**Module 114: Instructional Strategies Credit 1**

**LOs:** Learners will be able to

- ◆ compare strengths and weaknesses of the Teacher determined, Group determined and individualized instructional strategies
- ◆ classify instructional strategies using various criteria

**Content:**

- Instructional strategy
  - Meaning, nature
- Classification of Instructional Strategies
  1. Teacher/Group/Individual determined strategies
  2. Cooperative/Collaborative Strategies
- Role of teacher/trainer in using various types of strategies

**Assignments:**

Analyse a system and show relationship between its components  
 Design Learning Outcomes and state their levels as per Revised Taxonomy  
 Design a blueprint for the stated LOs and two parallel tests on the basis of the blueprint

## **Course 120012: Learner and the Process of Learning**

**4 Credits, 100 marks**

**Course Outcomes:** Learners will be able to

- ◆ Define process of learning.
- ◆ Describe process of attention and its aspects
- ◆ Describe the role of perception in the process of learning
- ◆ Explain the implications of theories of learning for classroom teaching
- ◆ Relate brain structure to process of learning
- ◆ Develop places of learning as an application of BBL.
- ◆ Identify Learning styles of learners
- ◆ Enumerate special characteristics of Adult Learning

### **Module 121: Learner Characteristics**

**Credit 1**

**LOs:** Learners will be able to

- ◆ Define process of learning.
- ◆ State various aspects of process of learning.
- ◆ Relate brain structure to process of learning
- ◆ Identify learner characteristics.

**Content:**

- 1. Process of Learning
- 2. Individual Differences in learning
  - Intelligence
  - Multiple Intelligences
  - Emotional Intelligence
  - Creativity

### **Module 122: Processes and Factors Associated with Learning**

**Credit 1**

**LOs:** Learners will be able to

- ◆ Define attention
- ◆ Describe process of attention and its aspects
- ◆ Define Perception
- ◆ Describe the role of perception in the process of learning
- ◆ State types of memory
- ◆ State various factors affecting/related to memory
- ◆ Identify Learning styles of learners

**Content:**

1. Psychological Processes associated with Learning
  - Attention
  - Perception
  - Memory
2. Learning styles
  - Concept and significance in TLP
  - Measuring Learning Styles

### **Module 123: Theories of Learning**

**Credit 1**

**LOs:** Learners will be able to

- ◆ Compare various theories of learning
- ◆ Explain the implications of theories of learning for classroom teaching
- ◆ Apply theories of learning to Instructional Design

**Content:**

- Theories of Learning and their educational implications for classroom teaching
1. Behaviourism
  2. Cognitivism
  3. Constructivism
  4. Humanism

**Module 124: Brain Based Learning and Adult Learning****Credit 1****LOs:** Learners will be able to

- ◆ Explain brain structure.
- ◆ Relate brain structure to process of learning
- ◆ Develop places of learning as an application of BBL.
- ◆ Differentiate between Pedagogy and andragogy
- ◆ Enumerate special characteristics of Adult Learning

**Content:**

- The Brain: Structure and functions of parts of brain
- How Brain learns: Learning from Neuropsychological research.
  - Brain Based Learning (BBL)
  - Characteristics of adult learning
  - Comparison between pedagogy and andragogy

**Assignments:**

Create an item of utility from the discarded material available around you. Evaluate the final product using the four criteria of assessing any creation.

Experiment on Multiple Intelligences – analyse our own pattern of intelligence using multiple intelligences inventory.

Experiments (3) on Attention, Perception and Memory

Analyse a given case study from application of theories point of view.

Collect at least 3 articles/ papers on BBL and prepare a 2-page report on the salient findings about BBL.

**Course 120013: Instructional Systems Design: Basics****4 Credits, 100 marks****Course Outcomes:** Learners will be able to

- ◆ Define Instructional Design
- ◆ Trace the historical development of the Instructional Design
- ◆ Explain the need for and importance of Instructional Design
- ◆ Explain various steps in ADDIE approach
- ◆ Prepare an ID note on given topic using ADDIE approach.
- ◆ Select media appropriate to objectives and Instructional strategies

**Module 131: Instructional Design: Concept and Views****Credit 1****LOs:** Learners will be able to

- ◆ Define Instructional Design
- ◆ Trace the historical development of the Instructional Design
- ◆ Compare different views on Instructional Design
- ◆ Explain the need for and importance of Instructional Design

**Content:**

- Instructional Design
  - Concept (Process, Product)
  - Need and Importance in teaching/training
- Historical Development of the Instructional Design
- Characteristics of Instructional Design

**Module 132: ADDIE Approach for ILT****Credit 1****LOs:** Learners will be able to

- ◆ Describe ADDIE approach of Instructional Design
- ◆ Explain various steps in ADDIE approach (Analysis, Design, Develop, Implement, Evaluate)
- ◆ Prepare an ID note on given topic using ADDIE approach.

**Content:**

- ADDIE Approach
  - Concept
  - Historical Perspective
  - Steps in the ADDIE and their relationship with each other
    - Analysis, Design, Develop, Implement, Evaluate

**Module 133: Development of Instructional Material and Media****Credit 1****LOs:** Learners will be able to

- ◆ Describe the process of material development for the ILT
- ◆ Select media appropriate to objectives and Instructional strategies
- ◆ Develop Session Plan for the face-to-face session using ADDIE approach

**Content:**

- Instructional Media
  - Characteristics, Classification of Media
  - Five generations of media
  - Criteria for selection of media
- Preparation of Teaching and Learning Material

**Module 134: Preparation and Implementation of session Plan****Credit 1****LOs:** Learners will be able to

- ◆ Design template for session plan
- ◆ Prepare a session plan

**Content:**

- Session Plan (Face-to-Face)
  - Concept, Features, Characteristics
  - Template for developing Session plan
  - Evaluation of the Session Plan

**Assignments:**

Select a topic.

Analyse its content

Write Need Analysis, Context analysis and Learner Analysis as per the given template

Develop one non-digital teaching aid and one learning material for any topic

Design a session plan based on the selected topic for ID.

**Course 120014: Open and Flexible Distance Learning Systems**  
**4 Credits, 100 marks**

**Course Outcomes:** To enable learners to

- ◆ Discuss theoretical framework of Open Learning and Distance Education Systems
- ◆ Analyse Organizational structure of the given ODL organization
- ◆ Plan for assessments and evaluation in ODDL systems
- ◆ Develop ODLM

**Module 141: OFDL Systems**

**Credit 1**

**LOs:** Learners will be able to

- ◆ Differentiate between Open Learning and Distance Education Systems
- ◆ Analyse ODL system in India
- ◆ Explain the organisational structure of Head Quarter in ODL
- ◆ Enlist roles and responsibilities of program coordinator

**Content:**

Concepts of Open Learning, Flexible learning, Distance learning  
ODL in India  
Characteristics of Distance Learners  
Organisational Structure of Head Quarter in ODL  
Roles and responsibilities of Program Coordinator

**Module 142: Program Implementation and Evaluation System in ODL**

**Credit 1**

**LOs:** Learners will be able to

- ◆ Explain the importance of Student Support Services
- ◆ Explain the structure and functions of Regional Centers
- ◆ Design systems for Study centers
- ◆ Plan evaluation for ODL

**Content:**

Student Support Services  
Study centers  
Evaluation System in ODL

**Module 143: ODLM development**

**Credit 1**

**LOs:** Learners will be able to

- ◆ Develop ODL modules
- ◆ Edit given ODL module

**Content:**

Nature and characteristics of ODLM  
Design and development of ODLM  
Assessment strategies in ODLM

**Module 144: Writing Skills for ODLM**

**Credit 1**

**LOs:** To enable learners to

- ◆ Use appropriate language for writing ODLM

**Content:**

Language of ODLM  
Accuracy of Language Structure in ODLM

**Assignments:**

Select a topic and develop at least 15 pages ODLM covering all components of ODLM  
Critically evaluate one peer's ODLM



## **Course 120015: Information Technology**

**4 Credits, 100 marks**

**Course Outcomes:** Learners will be able to

- ◆ Explain the structure of computer system.
- ◆ Appreciate the developments in computer and its application
- ◆ Use application software to present information
- ◆ Use application software to create data
- ◆ Explore FOSS software for Graphics creating and editing
- ◆ Explore FOSS software for photo-editing

### **Module No. 151: Hardware System, Networking and Operating System**

**Credit 1**

**LOs:** Learners will be able to

- ◆ Describe the concept of Information Technology.
- ◆ Explain the structure of computer system.
- ◆ State characteristics of LAN and WAN
- ◆ Appreciate the developments in computer and its application

**Content:**

- Information Technology: Overview  
Information Systems  
IT in Business, Education, Entertainment, Science and Engineering
- Computer System Hardware Orientation  
Types of Computers  
Basic structure of Computers:  
CPU  
Input-Output and Storage Devices (including cloud storage)
- Logical algorithm
- User Interface of OS
- Folder and files systems,
- effective use of browsers, appropriate use of search engines,
- database searches, bookmarking tools such as Diigo
- Google Drive tools

### **Module No. 152: Application Software: Office**

**Credit 2**

**LOs:** Learners will be able to

- ◆ Use application software to present information
- ◆ Use application software to analyse information
- ◆ Use application software to create data

**Content:**

- Application Packages  
Open Source Software
- Computer Applications  
Word Processing  
Spreadsheet & Data Base Applications  
Presentation software

### **Module No. 153: Application Software: Graphics and Photo-editing**

**Credit 2**

**LOs:** Learners will be able to

- ◆ Use Graphics software effectively
- ◆ Use GIMP to edit graphics/photo
- ◆ Explore FOSS software for Graphics creating and editing
- ◆ Explore FOSS software for photo-editing

**Content:**

- Infographic and one or two concept-mapping tools
- Graphics Software
  - Smart Drawing tool, smooth the curves, create perfect forms
  - Incorporate text, edit text
  - Inserting clip art images, photos and objects
  - Effects filters
  - Create backgrounds
- GIMP
  - image-editing capabilities, enhanced color-correction, cloning and healing
  - new Smart Filters, visualizing different image effects
  - multiple layers
- FOSS for graphic editing, photo editing

**Assignments:**

Format given documents as per the sample

Perform formatting and formulae related procedures on the given data

Develop a slide presentation as per the instructions

Edit at least 2 given graphic as per the instructions

## Semester II

Courses	Internal	External	Credits
220011 Instructional System Design: Theories and Models	50	50	4
220012 Instructional Strategies for Face-to-face learning	50	50	4
220016 eLearning	50	50 (Pract)	4
220014 Research Methodology	50	50	4
220015 OER Development	50	50 (Pract)	4

### Course 220011: Instructional System Design: Theories and Models

**4 Credits, 100 marks**

**Course Outcomes:** Learners will be able to

- ◆ Elaborate Instructional Design theories
- ◆ State various steps in ISD given by Dick and Carey Model
- ◆ Develop ISD for CBT using Dick and Carey Model

#### Module 211: Overview of Theories and Models of ISD

**Credit: 1**

**LOs:** Learners will be able to

- ◆ State importance of Gagne's nine events of learning
- ◆ Apply Component Display Theory of ISD
- ◆ Apply Reigluth's Elaboration theory of ISD and develop ISD at Macro level.
- ◆ Apply learning theories (e.g. Behaviorists, Cognitivist and Constructivist) approach to ISD

**Content:**

- Theory of Instructional Design  
    Bruner's Theory of Instruction  
    Kirk and Gusfatson, Reigluth's David Merrill's, Gagne's theories
- Theory and its application to ISD

#### Module 212: Dick and Carey Model: Analysis

**Credit: 1**

**LOs:** Learners will be able to

- ◆ State various steps in ISD given by Dick and Carey Model
- ◆ Write analysis using Dick and Carey Model
- ◆ Identify goals as per Dick and Carey Model

**Content:**

- Introduction to Dick and Carey Model
- Identify instructional goals
- Conduct Instructional Analysis
- Analyse learners and context

#### Module 213: Dick and Carey Model: Design and Development

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Write performance objectives
- ◆ Develop criterion-reference tests
- ◆ Plan strategy and material

**Content:**

- Write performance objectives
- Develop assessment instruments
- Develop instructional strategy
- Develop and select instructional materials

**Module 214: Dick and Carey Model: Design: Evaluation****Credit: 1****LOs:** Learners will be able to

- ◆ Design formative evaluation strategies as per Dick and Carey Model
- ◆ Design summative evaluation strategies as per Dick and Carey Model

**Content:**

- Design and conduct formative evaluation of instruction
- Revise instruction
- Design and conduct summative evaluation
- Application of the Model

**Assignments:**

Prepare Concept-maps of any two of the above theories and models.

Prepare an analysis document using Dick and Carey Model

Identify performance objectives

Plan for instructional strategy and material for session

Prepare evaluation tools for ISD document

**Course 220012: Instructional Strategies for Face-to-face learning  
4 Credits, 100 marks****Course Outcomes:** Learners will be able to

- ◆ Plan large group instructional strategies for classroom sessions
- ◆ Plan co-operative learning activities for the class
- ◆ Design constructivist learning environments
- ◆ Plan for individualized learning opportunities
- ◆ Prepare a workshop plan

**Module 221: Large group instructional strategies****Credit: 1****LOs:** Learners will be able to

- ◆ Plan sessions with large group teaching methods
- ◆ Design session with Concept-attainment model
- ◆ Design session with Role Play model
- ◆ Design session with Assertive training model
- ◆ Design session with Synectics model

**Content:**

Lecturette, Demonstration, Story-telling

Learner-centred large group strategies: Brain-storming

Models of teaching: families, syntax

Concept-attainment Model,

Role-play Model,

Inquiry training Model,

Advance Organiser Model

## **Module 222: Co-operative instructional strategies Credit: 1**

**LOs:** Learners will be able to

- ◆ Plan sessions with Co-operative instructional strategies
- ◆ Write procedures for conducting Co-operative instructional strategies

**Content:**

Psychological foundation for constructivist strategies  
Classification of co-operative learning strategies  
Procedure of at least 5 Strategies  
Planning for co-operative learning strategies

## **Module 223: Individualised learning strategies**

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Plan individualized instructional strategies
- ◆ Identify characteristics of various individualized instructional materials

**Content:**

Individualised learning: characteristics  
Programmed Instruction  
Computer-Assisted Learning  
Self-learning material: Overview

## **Module 224: Planning Workshop**

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Design workshop planning template
- ◆ Write a workshop session plan

**Content:**

Workshop plan template design  
Ananalysis of Content  
Designing Objectives  
Identification of strategies  
Planning of session  
Material Development for Workshop

### **Assignments:**

Prepare a session plan with any one large group instructional method  
Write procedures for conducting sessions with any two models of teaching.  
Write procedures of at least 2 co-operative strategies other than discussed in the class  
Conduct a co-operative instructional strategy  
Compare Programmed Instruction, Interactive Multimedia Packages and Self-learning modules  
Write a workshop session plan for any one target group on a topic of your choice

## **Course 220016: eLearning**

**4 Credits, 100 marks**

**Course Outcomes:** Learners will be able to

- ◆ Define the concept of eLearning
- ◆ Compare on-campus, Online and Blended Modes of Learning
- ◆ Analyze models of Blended Learning
- ◆ Design a course through MOOC
- ◆ Explain the new trends in eLearning

### **Module 231: Concept and Development of eLearning**

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Explain the concept of eLearning
- ◆ Differentiate between the various concepts related to eLearning
- ◆ Differentiate between the types of eLearning

**Content:**

Concept and history of eLearning  
Concepts related to eLearning  
Types of eLearning

### **Module 232: Online and Blended Learning**

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Compare on-campus, Online and Blended Modes of Learning
- ◆ Define Online Learning, Blended Learning
- ◆ Analyze models of Blended Learning
- ◆ Design Blended learning sessions

**Content:**

Online and Blended Learning: concept  
Characteristics of Online learners  
Facilitator's role in Online Learning environment  
Asynchronous communication tools  
Synchronous communication tools  
Models of Blended Learning  
Session plan for blended learning

### **Module 233: MOOCs and Its Deviated Formats**

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Define the concept of MOOCs
- ◆ Plan for MOOCs

**Content:**

Concept of MOOCs  
Derivations of MOOCs  
Learner analytics in MOOCs  
Distributed classroom, digital classroom

### **Module 234: New Trends in eLearning**

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Analyse mLearning environments
- ◆ Establish need of AR, VR, AI in education systems
- ◆ Differentiate between Web 2.0 and 3.0
- ◆ Illustrate integrated digital learning environments

**Content:**

mLearning  
Augmented Reality  
Virtual Reality, Artificial Intelligence  
Web 2.0 and Web 3.0  
Integrated digital learning environments and support systems

**Assignments:**

Prepare a visual about various types of elearning.  
Compare Online and Blended Environments  
Prepare a visual about roles of teachers and learners in blended learning environment.  
Design a session plan for Blended mode  
Explore various derivatives of MOOCs and prepare a write up on that.  
Critique the effects of AI and VR on teaching-learning process.

**Course 220014: Research Methodology****4 Credits, 100 marks****Course Outcomes:** Learners will be able to

- ◆ Select appropriate Research Methodology
- ◆ Prepare a Research Proposal on a selected topic
- ◆ Write a research report using the International specifications
- ◆ Prepare a Bibliography

**Module 241: Research in Education****Credit: 1****LOs:** Learners will be able to

- ◆ Describe various types of research
- ◆ Select appropriate sources of information for identifying a research problem
- ◆ Select appropriate type of research for the problem selected for research
- ◆ Prepare a Bibliography

**Content:**

- What is Research?
- Types of Research (Pure, Applied, Action Research)
- Steps in conducting research
- Basic Concepts in Research
- APA in Educational Research
- Literature and Research Review

**Module 242: Methodology of Research****Credit: 1****LOs:** Learners will be able to

- ◆ Select appropriate research design
- ◆ State characteristics of research methods
- ◆ Explain various Experimental designs and select the most appropriate for the research problem in hand

**Content:**

- Methods of Research (Qualitative, quantitative)
- Types of quantitative researches
- Types of Descriptive researches
- Types of Experimental researches

## **Module 243: Sampling, Instruments of Data Collection and Research Proposal**

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Choose appropriate sampling procedures for a given research
- ◆ Prepare at least 2 instruments and 2 tests for data collection
- ◆ State the procedure for data collection
- ◆ Prepare a plan for data analysis
- ◆ Prepare research proposal

**Content:**

- Sampling
  - Sampling Procedure: Types
  - Procedure for Sample Selection
- Data Collection:
  - instruments and Techniques of data collection
  - Procedure for development of the instrument
  - Procedure for data collection
  - Scoring Procedure
  - Planning for data Analysis: coding of the responses
- Research Proposal

## **Module 244: Statistical Techniques and Report Writing**

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Compute measures of Central Tendency
- ◆ Compute measures of Variability
- ◆ State statistical significance of the techniques used.
- ◆ Test hypothesis using appropriate statistical technique.
- ◆ Write a research report using the International specifications

**Content:**

- Statistical techniques
  - Types of Data (Nominal, Ordinal, Interval and Ratio Scale)
  - Measures of Central Tendency: Mean, Median, Mode
  - Normal Distribution
  - Measures of Variability (Range, rank, percentile rank, Standard Deviation)
  - Testing hypothesis for Correlation (Coefficient of Correlation) - using software for hypothesis testing
  - Testing hypothesis for Comparison (Chi square, t-ratio, One-way ANOVA) - using software for hypothesis testing
- Report writing

**Assignments:**

Prepare a Research Proposal on a selected topic

Prepare a Bibliography for the selected Research Topic

Review two research papers (Publisher in referred journals) and prepare a report on appropriateness of research method employed.

Develop Experimental Design for a given research topic and suggest a plan for sample selection.

Prepare two different tools for data collection and validate the same.

Test the hypothesis and write statistical significance for a given t-ratio or chi square for the given data.



## Course 220015: OER Development

4 Credits, 100 marks

**Course Outcomes:** Learners will be able to

- ◆ Define OER
- ◆ Map OER movements across the world
- ◆ Explore OER repositories
- ◆ Design OER for various platforms and devices
- ◆ Develop OER for various platforms and devices

### Module 251: Conceptual Framework

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Define OER
- ◆ Differentiate FOSS, OER and OCW
- ◆ Trace historical movements of OER
- ◆ Compare Creative Commons licenses

#### Content:

Concept of FOSS, OER, OCW  
Characteristics of OER  
Open Knowledge, IMS, Learning Objects  
Historical development of OER  
Copyright Issues, Creative Commons Licenses

### Module 252: OER Movement

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Map OER movements across the world
- ◆ Explore OER repositories
- ◆ Compatibility Guidelines (IEEE standards)

#### Content:

OER Movements  
Global Initiatives such as OER University, COL, OER Asia  
OER standards

### Module 253: Types of OER      Credit 1

**LOs:** Learners will be able to

- ◆ Explore OER formats in eContents
- ◆ Compare different formats of OER

#### Content:

Video, Audio, Interactive animations, simulation formats in eContents  
Digitized Library Collections  
Open Textbooks  
OER Courseware

### Module 254: Design and Development of OER

**Credit 1**

**LOs:** Learners will be able to

- ◆ Prepare a Storyboard for eContent
- ◆ Develop eContent for OER

#### Content:

Storyboarding for eContent  
Multimedia development of eContent  
Authoring tools for eContent development

**Assignments:**

Explore and elaborate one Global OER initiative

Identify and compare at least two OER repositories

Identify and analyse at least 3 types of existing OER.

Design and develop at least 2 types of OER modules.

### Semester III

Courses	Internal	External	Credits
320011 Interactive Multimedia: Concept and Development	100		4
320012 Online Learning: Planning and implementation	100		4
320014 Modern Techniques in Educational Technology	100		4
320015 Visual Communication and Language Communication	100		4
320888 Research	100		4

#### **Course 320011: Interactive Multimedia (IMM): Concept and Development**

**4 Credits, 100 marks**

**Course Outcomes:** Learners will be able to

- ◆ State characteristics of CAI, CBT, CML
- ◆ Compare characteristics of major CAI modes
- ◆ Prepare an Instructional Design for IMM
- ◆ Prepare a Storyboard for IMM
- ◆ Plan activities for providing Interactivity in IMM
- ◆ Develop Multimedia projects

#### **Module 311: CAI/CBT: Concept, Characteristics and Modes**

**Credit: 1**

**Objectives:** Learners will be able to

- ◆ State characteristics of CAI, CBT, CML
- ◆ Distinguish between CAI, CML, CBT
- ◆ Compare characteristics of major CAI modes
- ◆ Prepare a Storyboard for CAI/CBT from the Instructional Design

**Content:**

- Concept, Definition, Characteristics of CAI, CAL, CML, CBT
- Characteristics of CAI
- CAI and CML, CAL and CBT, mLearning eContent
- Modes of CAI
- User Interfaces for desktop-based, mLearning devices

#### **Module 312: Storyboard Writing for IMM**

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Prepare a [Storyboard](#) for IMM
- ◆ Define Navigation, Hyper-linking and Interactivity
- ◆ Review various views on Interactivity as defined by experts
- ◆ Define levels of Interactivity for CAI in one's own words
- ◆ Plan activities for providing Interactivity in IMM

**Content:**

- Storyboard Writing
  - Concept, Need and Styles of Storyboard writing
  - Steps in developing Storyboard for the given ID
- Interactivity: Concept, Need
- Techniques of building Interactivity in IMM

**Module 313: Designing scenes with Multimedia components****Credit: 1****LOs:** Learners will be able to

- ◆ Create Multimedia screens
- ◆ Create animation scenes and movies

**Content:**

Interface  
Toolbar and Menu bar  
Exploring Timeline  
Animating objects

**Module 314: Building Interactivity****Credit: 1****LOs:** Learners will be able to

- ◆ Develop Multimedia projects
- ◆ Create interactive multimedia scenes
- ◆ Insert sound in scenes
- ◆ Insert video in scenes

**Content:**

Adding basic Interactivity  
Creating quizzes  
Publishing project in stand-alone format  
Integration of audio in Multimedia  
Integration of video in Multimedia

**Assignments:**

Review at least two CAI packages of each mode and write a report  
Identify online examples of Game types and Simulation characteristics  
Prepare at least 30 screens for interactive multimedia  
Design multimedia scenes with the given set of instructions  
Design interactive multimedia scenes with at least 3 types of quizzes, at least 1 audio and 1 video

## **Course 320012: Online Learning: Planning and implementation**

**4 Credits, 100 marks**

**Course Outcomes:** Learners will be able to

- ◆ Describe various stages in offering online course
- ◆ Evaluate appropriateness of the online course activities.
- ◆ Select appropriate Cognitive Strategies for Instructional Design.
- ◆ Use various ID Models for developing web-based training.
- ◆ Conduct an online course using an LMS.
- ◆ Evaluate available e-portfolio (individual or course portfolio)
- ◆ Develop an evaluation rubric on a given topic.
- ◆ Use evaluation strategies for student evaluation

### **Module 321: Online Course Development**

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Describe features of online learning
- ◆ Describe various stages in offering online course
- ◆ Create various activities for the online course
- ◆ Evaluate appropriateness of the online course activities.

**Content:**

- A. Online Learning
  - Features
  - 5-stage Framework
- B. Creating Online Activities under each of these stages

### **Module 322: Cognitivism-Constructivism and e-learning**

**Credit 1**

**LOs:** Learners will be able to

- ◆ Identify various Cognitive Strategies used in Instructional Design.
- ◆ Select appropriate Cognitive Strategies for Instructional Design.
- ◆ Describe Constructivist's approach to Instructional Design.
- ◆ Compare traditional Learning Communities with Community of Practices.

**Content:**

- Constructivist strategies e-learning
  - Problem Based Learning
  - Learning Communities (Communities of Participation)
- Cognitive Strategies
  - Classification of cognitive strategies

### **Module 323: Creating an Online Course on LMS**

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Use LMS (Commercial or open Source) comfortably for offering an online course.
- ◆ Explain the structure of LMS
- ◆ Evaluate the GUI of a LMS
- ◆ Conduct an online course using an LMS.

**Content:**

- Instructional Design used by various Educational Organizations
  - Asynchronous Mode
  - Synchronous and Asynchronous Mode
  - Virtual Learning Environment (VLE)
- Planning of various communication modes
- LMS and its features: Facilitating student learning
- Structure of LMS

## Features facilitating student learning

### **Module 324: Evaluation Strategies for Online Learning**

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Explain the significance of Kilpatrick's Evaluation model.
- ◆ Create an e-portfolio.
- ◆ Evaluate available e-portfolio (individual or course portfolio)
- ◆ Develop an evaluation rubric on a given topic.
- ◆ Use evaluation strategies for student evaluation
- ◆ Use evaluation strategies for course evaluation

**Content:**

Kirkpatrick's 4-level Model of Evaluation  
e-portfolio: Concepts, Aspects  
Rubrics for Evaluation  
    Need to create Rubrics  
    Steps in preparing Rubrics

**Assignments:**

Develop atleast 5 activities (1 per stage) for an online course using Gilly Salmon's model.  
Draw a Concept-map on "Online Learning".

Select any two cognitive strategies appropriate for a particular content area. Write this strategy for selected topic.

Identify one communication tool of each type and demonstrate the usage of the same.

Plan evaluation strategies for a given system according Kirkpatrick's levels of Evaluation.

Identify 2 individual and 2 institutional portfolios. Critically analyse and write reports on the same.

Prepare all pages of e-portfolio in text format only

Develop rubrics on a topic.

Plan at least two evaluation strategies for an Online Course.

### **Course 320015: Visual Communication and Language Communication**

**4 Credits, 100 marks**

**Course Outcomes:** Learners will be able to

- ◆ Use appropriate language structures
- ◆ Evaluate various calligraphy, typography patterns with respect to multimedia
- ◆ Prepare Visual Designs for eContents
- ◆ Analyse User Interfaces

### **Module 331: Basics of Visual Communication**

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Define Visual Communication
- ◆ Differentiate between signs and symbols
- ◆ Discuss the role of images in visual media
- ◆ Evaluate various calligraphy, typography patterns with respect to multimedia

**Content:**

Visual Communication: Concept, Definition and Scope  
Linguistic Signs and Symbols  
Calligraphy, Typography, Compugraphy, Type Design  
Graphics, Photographs, Illustrations as visual media

**Module 332: Visual Design: Concept, Elements and Assembly****Credit: 1****LOs:** Learners will be able to

- ◆ Define Visual Design
- ◆ State characteristics of effective Visual Design in Educational Media
- ◆ Discuss the role of Visual Design elements in Visual Assembly
- ◆ Prepare various Visual Design

**Content:**

Visual Design: Concept  
Elements of Visual Design: Abstract lines, tones, shapes, colour  
Progression, Subtraction, Addition of Elements  
Assembly of Visual Design Elements

**Module 333: Language Structures and vocabulary Credit: 1****LOs:** Learners will be able to

- ◆ Use appropriate structures
- ◆ Use appropriate vocabulary

**Content:**

Tenses  
Voice  
Spelling rules  
Vocabulary  
UK and US dictionary

**Module 334: Writing skills****Credit: 1****LOs:** Learners will be able to

- ◆ Write effective letters
- ◆ Write appropriate scripts
- ◆ Prepare manuals

**Content:**

Letter writing  
Video script writing  
Storyboard writing in accurate language  
Dialogue writing  
Writing storyboard instructions  
Manual writing

**Assignments:**

Prepare a project on illustrations from calligraphy and compugraphy  
Evaluate a Multimedia package from Visual Communication point of view  
Prepare visual designs on given topic/scenario  
Make a presentation with demonstration on any one model/theory of HCI  
Design User Interfaces for at least two types of eContent formats

## **Course 320014: Modern Techniques in Educational Technology**

**4 Credits, 100 marks**

**Course Outcomes:** Learners will be able to

- ◆ Explore modern techniques in Educational technology
- ◆ Study at least four modern techniques/recent trends in depth
- ◆ Share own knowledge about three modern techniques using appropriate techniques of training
- ◆ Create Discussion Forum threads to discuss 5 new trends.

### **Module 341: Classroom Seminar on Modern Techniques**

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Present seminar to the class on a recent trend in Educational Technology

#### **Practical/ Internal Assignment:**

Perform content analysis for workshop  
Present a seminar

### **Module 342: Workshop on Modern Techniques**

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Conduct a workshop for a different group on any recent trend in Educational Technology/ ICT in Education

#### **Practical/ Internal Assignment:**

Perform content analysis for workshop  
Design session plan for workshop  
Develop material for workshop  
Present a Workshop

### **Module 343: Webinar on Modern Techniques**

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Present webinar on a recent trend in Educational Technology/ICT

#### **Practical/ Internal Assignment:**

Perform content analysis for webinar  
Present a webinar

### **Module 344: Web-based Discussion on Modern Techniques**

**Credit: 1**

**Course Outcomes:** Learners will be able to

- ◆ Create Discussion forum and keep it activated till at least 5 new topics of discussion

#### **Assignments:**

Present a seminar  
Design session plan for workshop  
Develop material for workshop  
Conduct a Workshop  
Present a webinar  
Initiate and conduct asynchronous discussions on any 5 threads.



## Course 320888: Research

4 Credits, 100 marks

**LOs:** Learners will be able to

- ◆ Explore current research trends in Educational technology
- ◆ Identify Research problem suitable to the field
- ◆ Review related studies
- ◆ Design data collection tools

### Module 351:

**Credit 1**

Identification of Topics and Sample  
Writing Concept-paper

### Module 352:

**Credit 1**

Review of Related Literature and Studies

### Module 353:

**Credit 1**

Preparation of Proposal  
Presentation of proposal

### Module 354:

**Credit 1**

Designing Tools of data Collection

### Assignments:

Identification of Topics and Sample  
Writing Concept-paper  
Review of Related Literature and Studies  
Preparation of Proposal  
Designing Tools of data Collection

## Semester IV

Courses	Internal	External	Credits
420011 Web-Application Skills *	100		4
420012 Project Management	100		4
420888 Research	50	50	4
420999 Internship	150	50	8

### Course 420011: Web-Application Skills

**4 Credits, 100 marks**

#### Module 411: HTML and Web Development Environment

**Credit: 1**

**Course Outcomes:** Learners will be able to

- ◆ Use HTML to create a Web Page
- ◆ Use web development environment to design a Web page

**LOs:** Learners will be able to

- ◆ Use HTML to create a Web Page

**Content:**

- HTML:
  - Basic HTML Tags
  - HTML colour palette
  - List, Tables, Links, Image Maps
  - Frame
  - HTML Forms
  - Scripts
- Website Development Environment:
  - Creating new site
  - Types of views
  - Inserting and embedding images, tables, interactive images, layers, frames, form objects, tabular data, date, link, special character
  - Aligning graphics
  - Sorting format table
  - Creating animations
  - Windows: Objects, Properties, Launch

#### Module 412: Design Issues of Website and web applications

**Credit: 2**

**LOs:** Learners will be able to

- ◆ Analyse stakeholders' need
- ◆ Analyse educational websites worldwide
- ◆ Design an effective navigational GUI for educational website
- ◆ Develop an interface for educational website

**Content:**

- Features and Components of website
- Use experience analysis
- User-interface of websites, site maps, navigational paths
- Facilities and functionalities
- Web-applications/ mobile applications
  - Functionality

- Navigational paths
- UX
- Wizards: logical sequencing, wizard design

### **Module 413: ePortfolio Development**

**Credit: 1**

**LOs:** Learners will be able to

- ◆ Evaluate User Interface of ePortfolio aesthetically
- ◆ Prepare effective GUI for ePortfolio
- ◆ Design ePortfolio

**Content:**

- User Interface (UI) for eportfolio
- e-portfolio design and development

### **Assignments:**

Develop a webpage using HTML

Develop a website on the given topic using Google Site tool

Design and develop a portal on the given topic

Develop your ePortfolio using Wix

## **Course 420012: Project Management**

**4 Credits, 100 marks**

**Course Outcomes:** Learners will be able to

- ◆ Compare between Project, Programme and Portfolio Management,
- ◆ Manage eLearning projects
- ◆ Suggest strategies for monitoring and controlling process groups
- ◆ Design processes for all knowledge areas of Project Management
- ◆ Define project management processes for eLearning projects

### **Module 421: Introduction to Project Management Credit 1**

**LOs:** Learners will be able to

- ◆ Define 'Project Management'
- ◆ Discuss characteristics of Project Life cycle

**Content:**

Concept and Meaning of Project Management

Project Management, Programme Management and Portfolio Management

Role of a Project Manager

Project Life cycle: Characteristics

Project phases

### **Module 422: Project Management Processes**

**Credit 1**

**LOs:** Learners will be able to

- ◆ Discuss Project Management processes
- ◆ Suggest strategies for monitoring and controlling process groups

**Content:**

Initiating Process Group

Planning process group

Monitoring and controlling Process group  
Closing Process Group

**Module 423: Project Management Knowledge Areas**

**Credit 1**

**LOs:** Learners will be able to

- ◆ Discuss various project knowledge areas
- ◆ Design processes for all knowledge areas of Project Management

**Content:**

Project Integration Management  
Project Scope Management  
Project Time Management  
Project Cost Management  
Project Quality Management  
Project Human Resource Management  
Project Communications Management

**Module 424: eLearning Project Management**

**Credit 1**

**LOs:** Learners will be able to

- ◆ Define project management processes for eLearning projects
- ◆ Prepare eLearning project proposal

**Content:**

Defining eLearning projects  
Planning project strategies  
Writing project proposal  
Open Source Project Management Software  
Planning eLearning project evaluation strategies

**Assignments:**

Define an eLearning project  
Identify stakeholders  
Suggest strategies for monitoring and controlling process groups  
Design a workflow  
Define project management processes for eLearning projects  
Prepare budget for the given project

**Course 420888: Research**

**4 Credits, 100 marks**

**Course Outcomes:** Learners will be able to

- ◆ Analyse the data collected during the research
- ◆ Write research dissertation
- ◆ Appear for viva-voce

**Output:**

Continuation of research work done during Semester III  
Data-analysis  
Chapter-writing  
Viva-voce

## **Course 420999: Internship**

**8 Credits, 200 marks**

**Course Outcomes:** Learners will be able to

- ◆ Apply the knowledge and skills learnt during Master's degree at the place of work
- ◆ Write internship report
- ◆ Appear for viva-voce

MA-ET students will work as Educational Technologists, eContent developers, Pedagogy consultants, Instructional Designers, etc. in educational organizations as well as eLearning industries.

Internship period: minimum 240 hours  
Two months full-time for 5 days a week

**Output:**

Formative evaluation of internship work through Evaluation Rubrics  
Internship-report writing  
Viva-voce